

Day 01: Galaxy Golf

Supplies

- 9 hula hoops
- 9 cones, numbered from 1 to 9
- Masking tape
- Plastic lids (coffee lid, oatmeal lid, etc.), small flying disks, or foam flying disks, 1 per child
- Half a sheet of cardstock and a marker for each group (see below for groupings)
- Optional: Items to represent other objects in the galaxy, such as a black trash can for a black hole, a belt for an asteroid belt, or a large ball for a comet

Pre-Prep

1. Create a nine hole, disk golf course by arranging the hula hoops on the ground, each one representing one golf hole. Place a cone inside each to make the target easier to see.
2. Place masking tape as a start line for each hole.
3. Set up additional items throughout the course. These can either be obstacles, or can be used in place of one or more of the hula hoops as regular holes.



Teaching Tie-In

Say:

We're going to play a game called Galaxy Golf that takes place with outer space objects, like planets, black holes, and asteroids. Space goes a long, long way out there. But did you ever think about the fact that heaven is out there somewhere, too?

The Bible tells us there are actually three heavens. The first heaven is right above us—it is the atmosphere we see and the air we breathe.

The second heaven is outer space, with the planets and stars and galaxies. It goes on and on and on and on.

And the third heaven is where God lives. In the last book of the Bible heaven is described, and it is incredible!

This game, Galaxy Golf, has to do with the second heaven—outer space. Let's listen as we hear how to play Galaxy Golf.

Class Time Directions

1. Depending on the size of your class, divide the children into nine groups of one to four children. Each group starts at a different hole.
2. Give each child one lid or small disk.

Game Instructions

3. Give each group one piece of cardstock and a marker for a scorecard.
4. Play begins as each child takes a turn throwing toward the hula hoop. Each person is responsible for counting his own throws (strokes).
5. If a player hits the target on the first throw, he gets a zero score. If not, each child stands where his lid landed and throws again.
6. Continue until all in the group get their lid in the hula hoop.
7. Mark the scores.
8. All groups now move to the next hole, and the group that is at hole 9 moves to hole 1.
9. Continue playing through the other eight holes. Lowest score wins.

Tip Corner

- Place comets, asteroids, or black holes at various holes and use as obstacles to avoid. Players receive a one stroke penalty for coming in contact with them. Add one point for each time an obstacle is hit.
- If using comets, asteroids, or black holes in place of hula hoops, no penalty strokes are awarded for hitting them. Play as if they are regular holes.
- Score keeping is optional for all but *is* recommended for older children and *is not* recommended for younger children.
- Small disks (3–4 inches in size) can be ordered from Oriental Trading Company.
- Whatever style disk is chosen for this game, make sure it is a softer variety, such as the ones suggested, rather than the larger, harder disks.